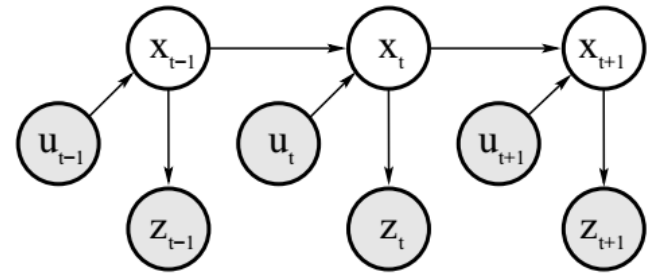


# Linear Dynamical Systems

[Resources: CS 545 Introduction to Robotics taught by Prof. Stefan Schaal]

CSCI 545 Introduction to Robotics  
Instructor: Stefanos Nikolaidis

# Recap



$$b(x_t) = \eta P(z_t|x_t) \sum_{x_{t-1}} P(x_t|x_{t-1}, z_{1:t-1}, u_{1:t}) b(x_{t-1})$$

Algorithm **Bayes Filter**( $b(x_{t-1}), u_t, z_t$ )

For all  $x_t$  do:

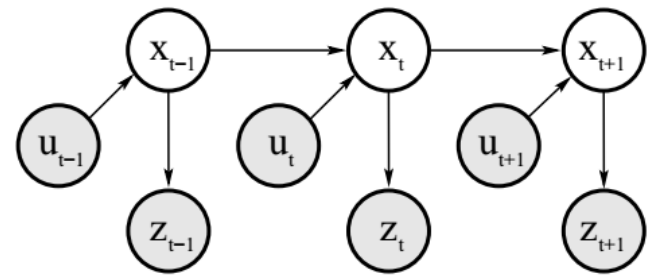
$$\bar{b}(x_t) = \sum_{x_{t-1}} P(x_t|x_{t-1}, u_t) b(x_{t-1})$$

$$b(x_t) = \eta P(z_t|x_t) \bar{b}(x_t)$$

Endfor

Return  $b(x_t)$

# Continuous states



$$b(x_t) = \eta P(z_t|x_t) \int_{x_{t-1}} P(x_t|x_{t-1}, z_{1:t-1}, u_{1:t}) b(x_{t-1})$$

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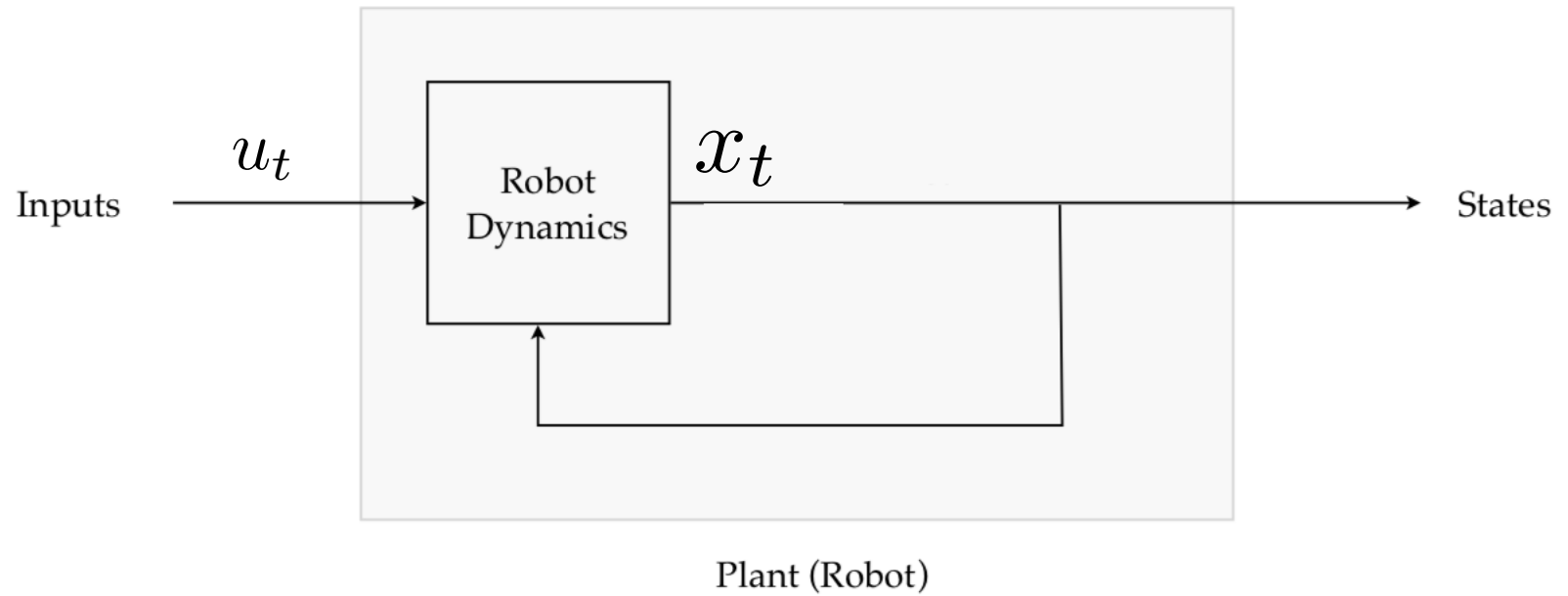
# Classification

Discrete State, Discrete Time	Discrete State, Continuous Time
Continuous State, Discrete Time	Continuous State, Continuous Time

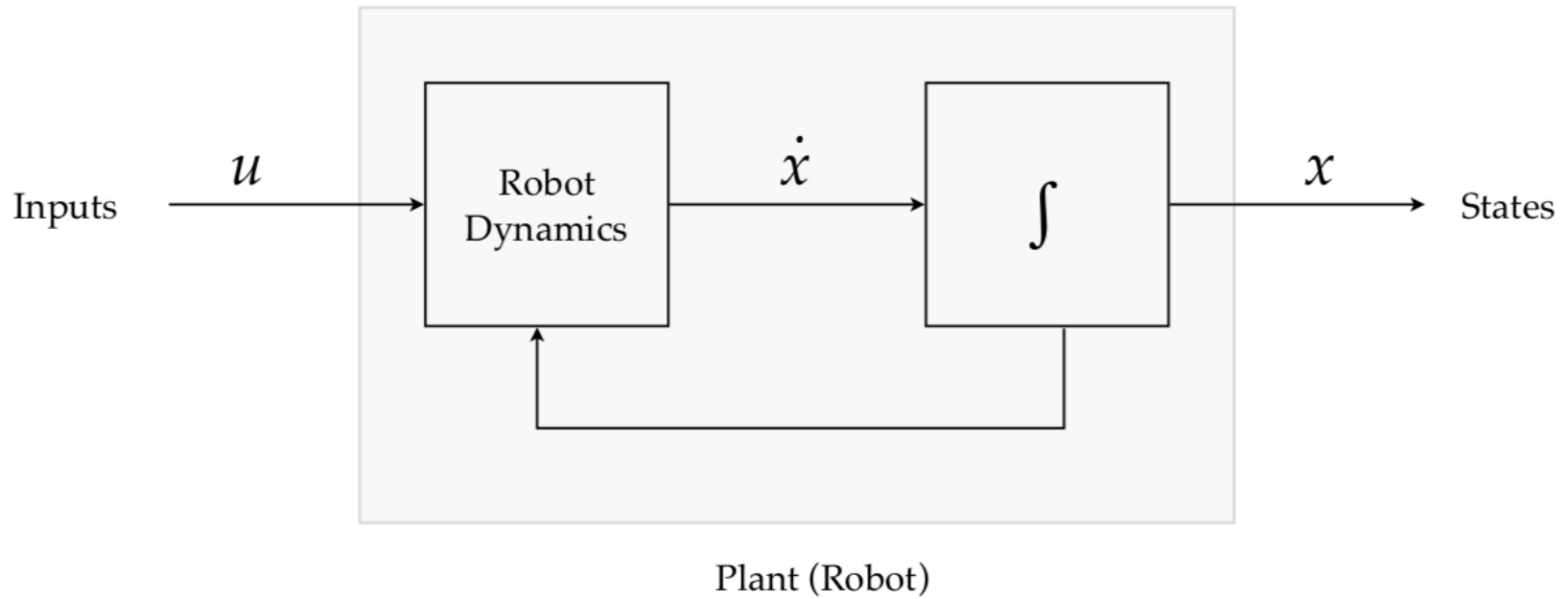
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# Discrete Systems



# Contunuous Systems



# System Transformations

- It is always possible to transform a continuous time-system to a discrete time-system.
- Is the opposite true?

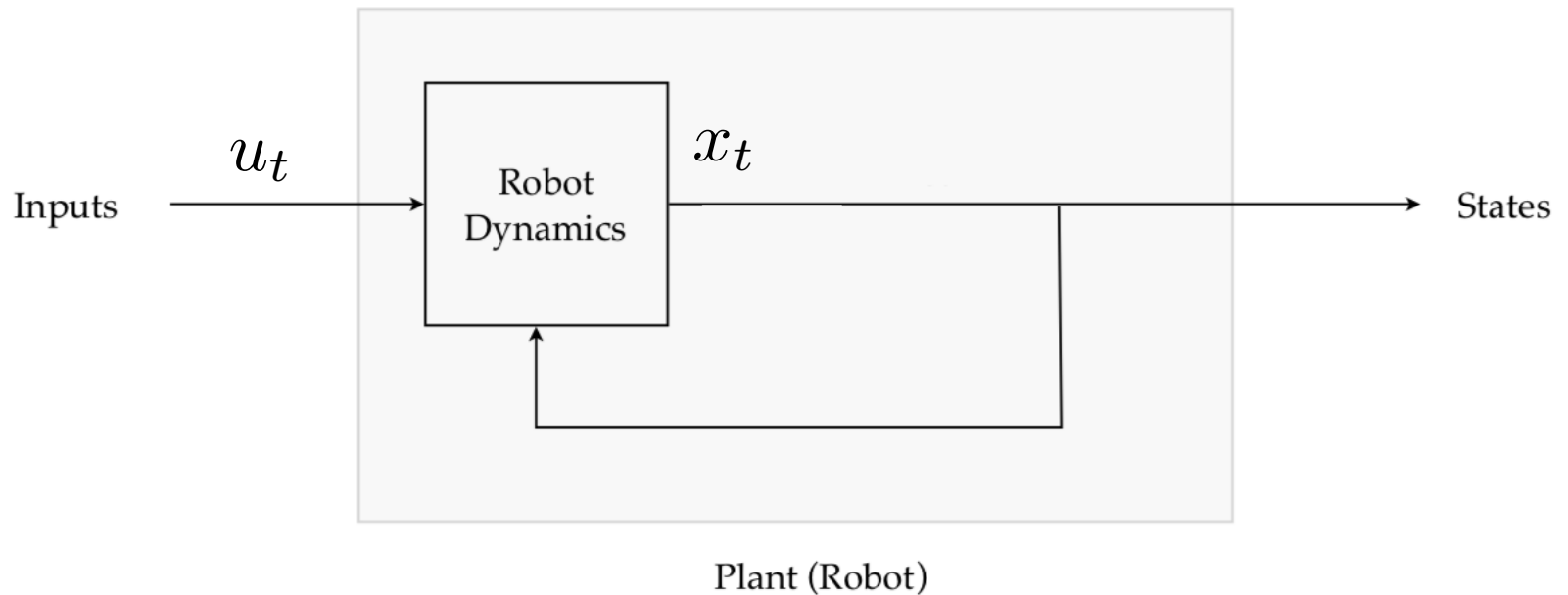
# System Transformations

- It is always possible to transform a continuous time-system to a discrete time-system.
- Is the opposite true? The opposite is not true: some systems are discrete and cannot be transformed to continuous time-systems.

# Dynamics and Output

- System Dynamics: How the system changes over time
- Output / Observation: What you observe
- Example: in a robot that has position encoders, you can measure positions but not velocities!

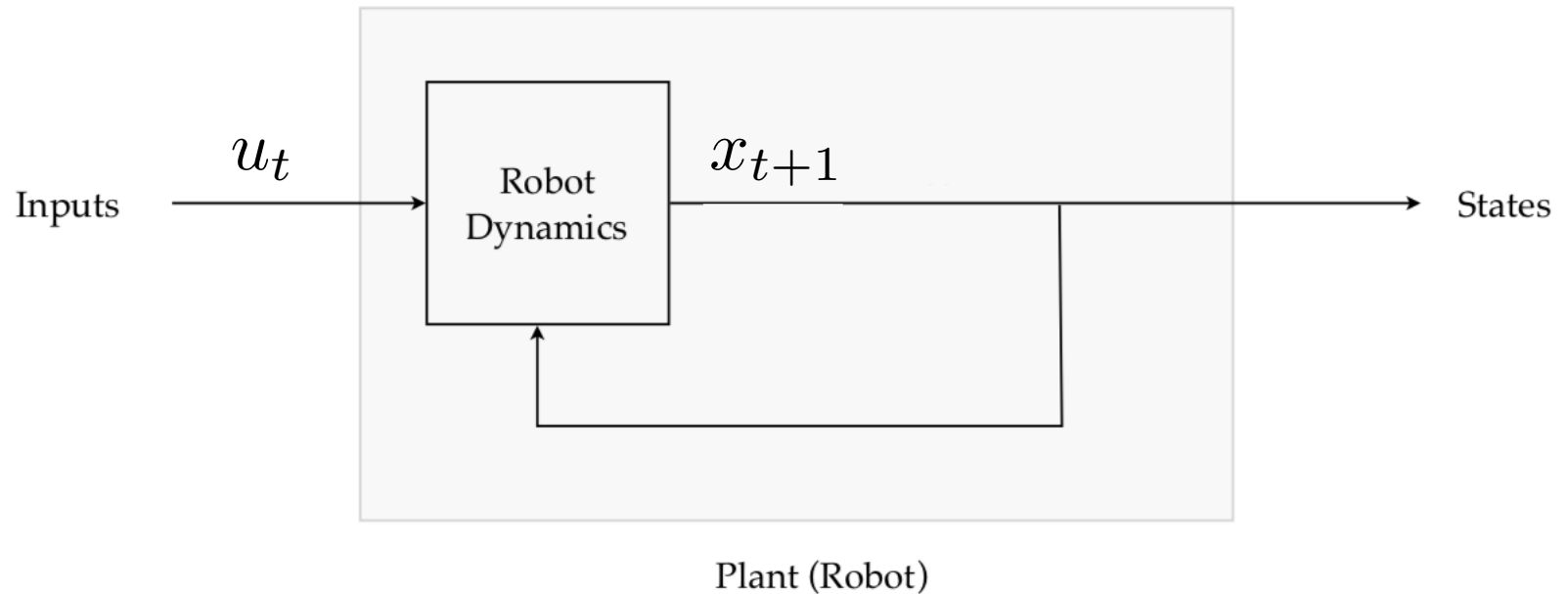
# Discrete Systems



$$x_t = f(x_{t-1}, u_t, t)$$

$$z_t = g(x_t, t)$$

# Stationary Discrete Systems



$$x_t = f(x_{t-1}, u_t)$$

$$z_t = g(x_t)$$

# Question

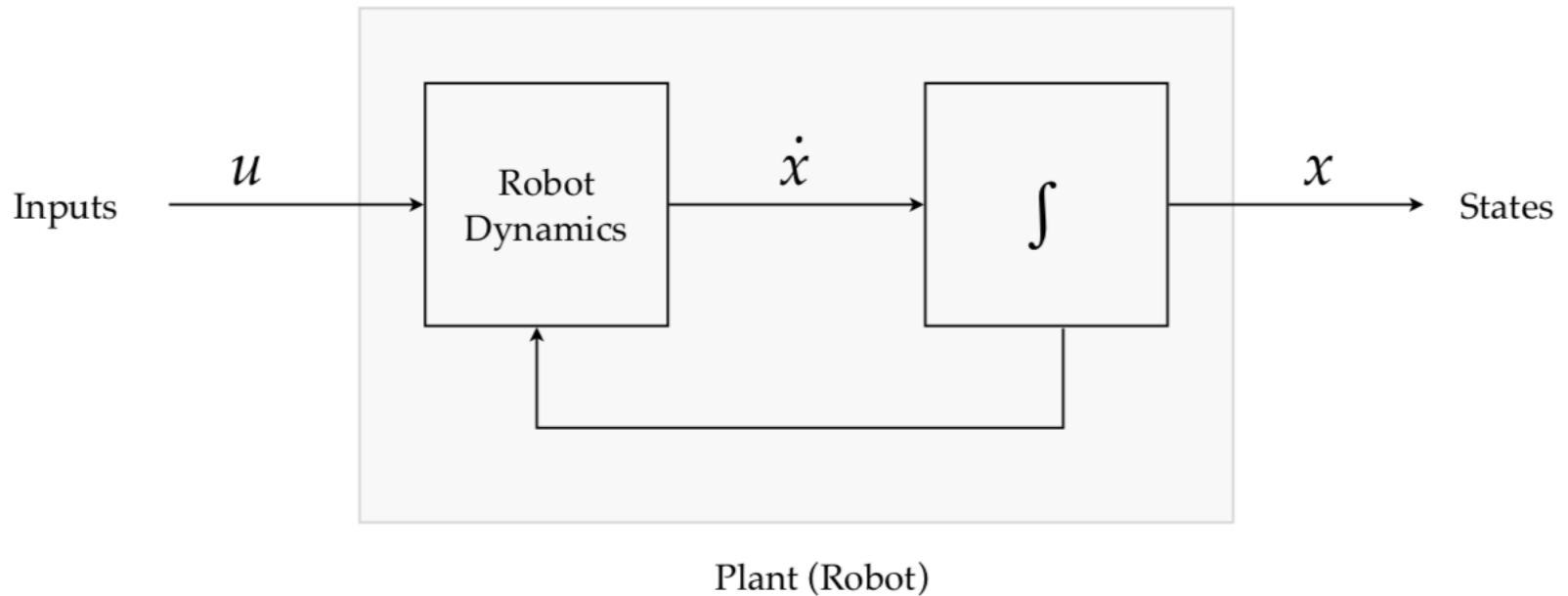
- How would you estimate velocities from position measurements?

# Question

- How would you estimate velocities from position measurements?

$$v_t = \frac{p_{t+1} - p_t}{\Delta_t}, \Delta_t \rightarrow 0$$

# Continuous Systems



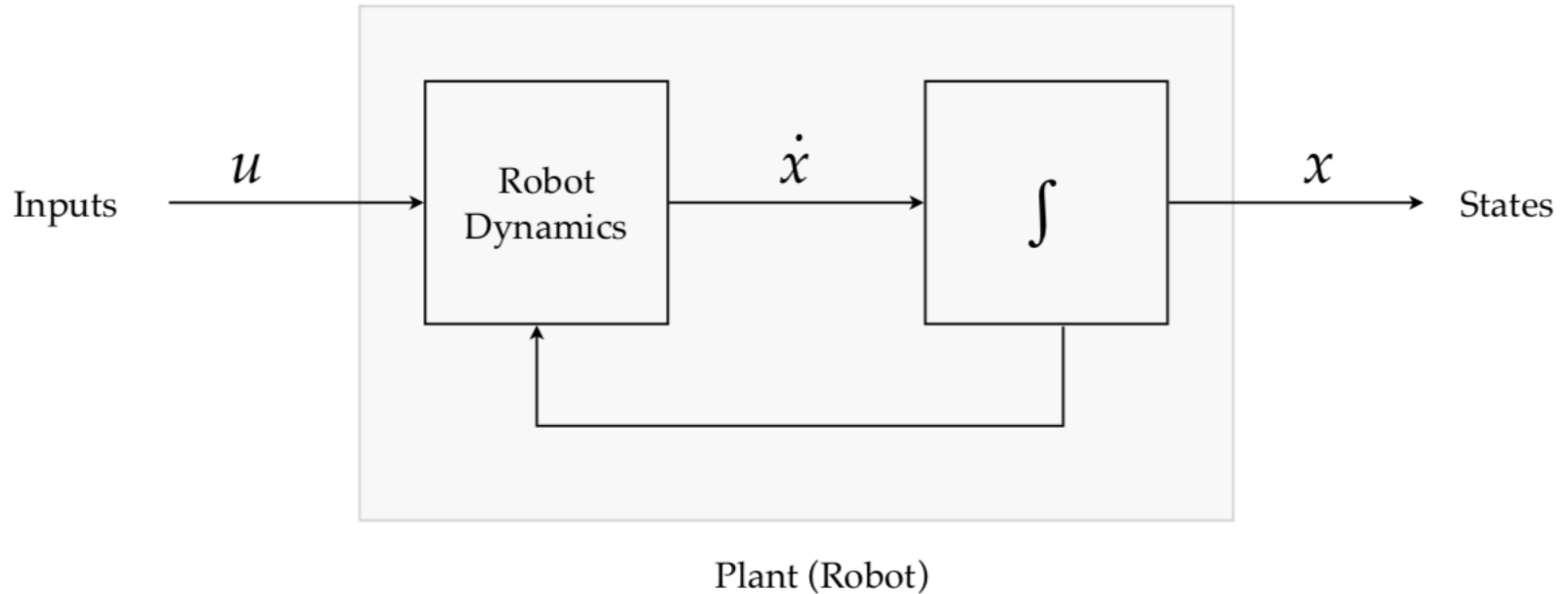
$$\dot{x} = f(x, u, t)$$

$$z = g(x, t)$$

# Question

- What would be an example of a system with time-dependent (non-stationary) dynamics?

# Stationary Continuous Systems



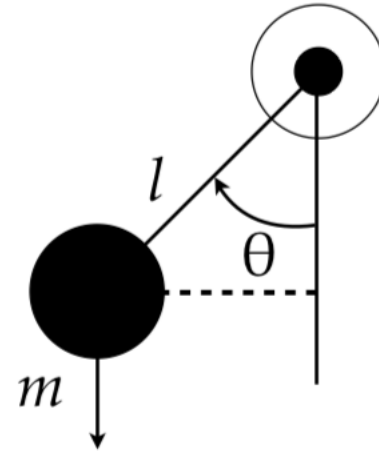
$$\dot{x} = f(x, u)$$

$$z = g(x)$$

# Example: Pendulum

Assumptions:

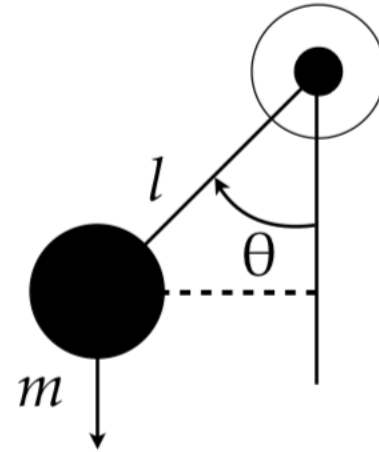
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- No friction
- External torque motor



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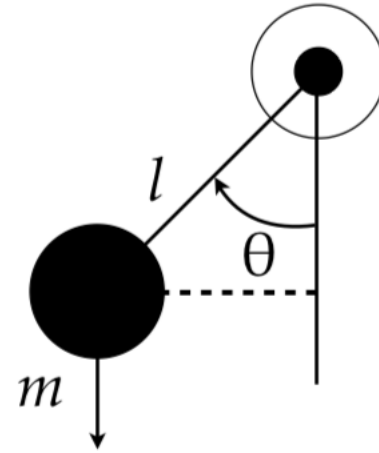


- $l$ : the length of the rod,
- $m$ : the mass on the endpoint of the rod,
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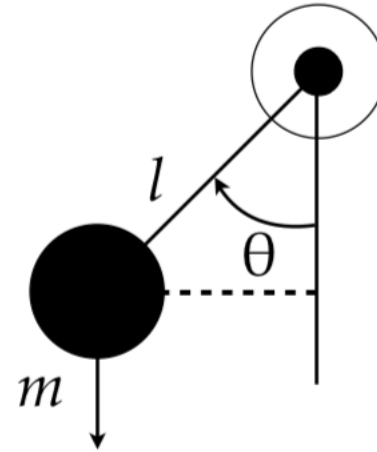
From Newton's second law of motion:

$$I\ddot{\theta} = -mgl\sin(\theta) + \tau$$

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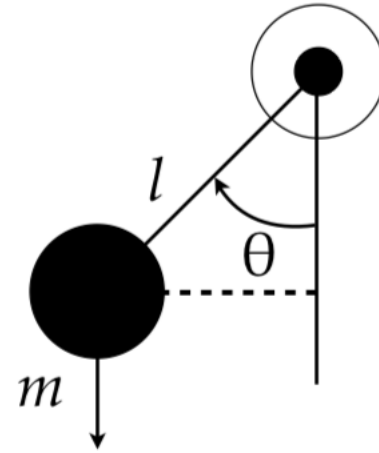
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*All torques and forces have to be balanced!*

# Example: Pendulum

Assumptions:

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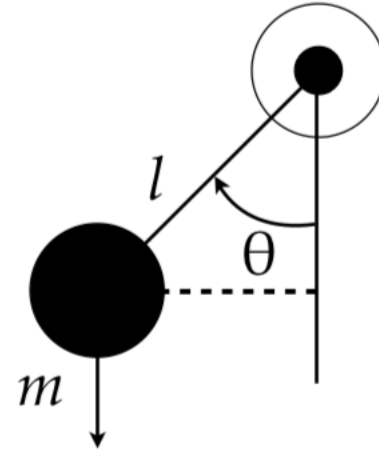
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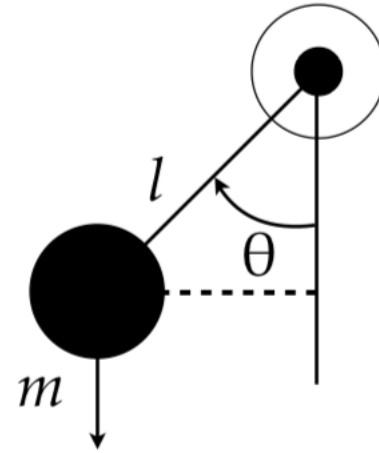
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- External torque motor



From Newton's second law of motion:

$$I\ddot{\theta} = -mgl\sin(\theta) + \tau$$

$$ml^2\ddot{\theta} = -mgl\sin(\theta) + \tau$$

$$\ddot{\theta} = -\frac{g}{l}\sin(\theta) + \frac{\tau}{ml^2}$$

# Notation

State: position, velocity

Change of state: acceleration (derivative of state)

# Pendulum Equation

$$\ddot{\theta} = -\frac{g}{l} \sin(\theta) + \frac{\tau}{ml^2}$$

$$x_1 = \dot{\theta}$$

$$x_2 = \theta$$

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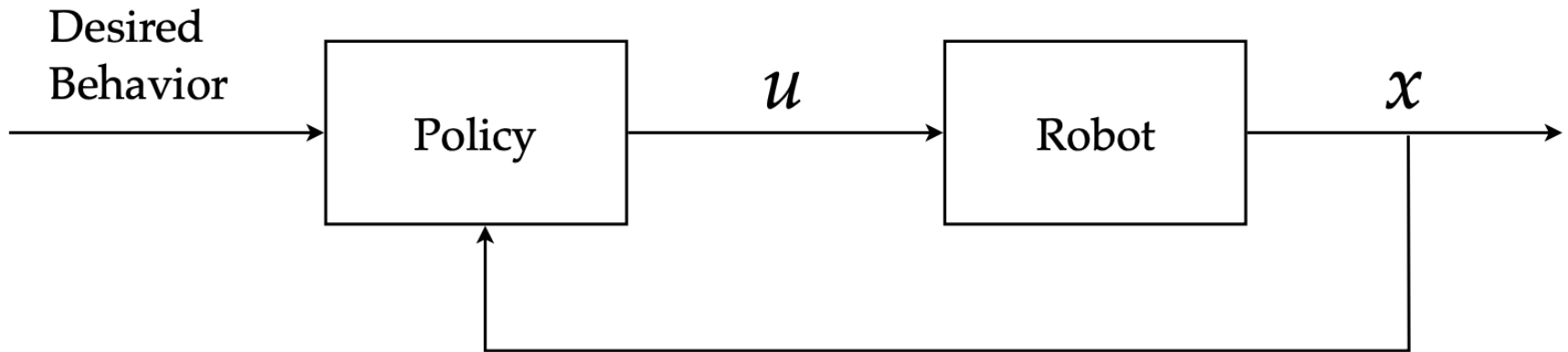
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$$z = [0 \ 1][x_1 \ x_2]^T$$

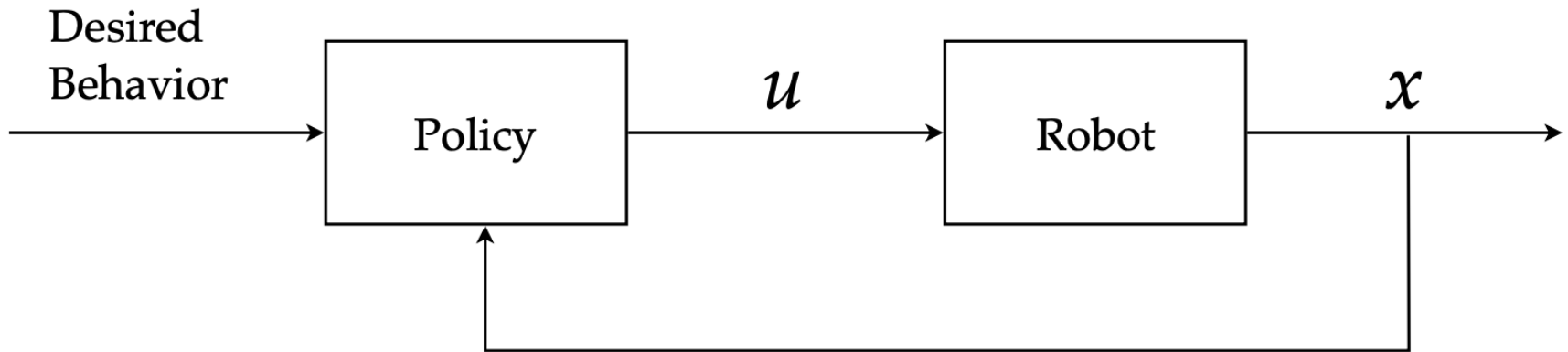
# Closed-Loop Control

$$u_t = \pi(x_t, \alpha, t)$$



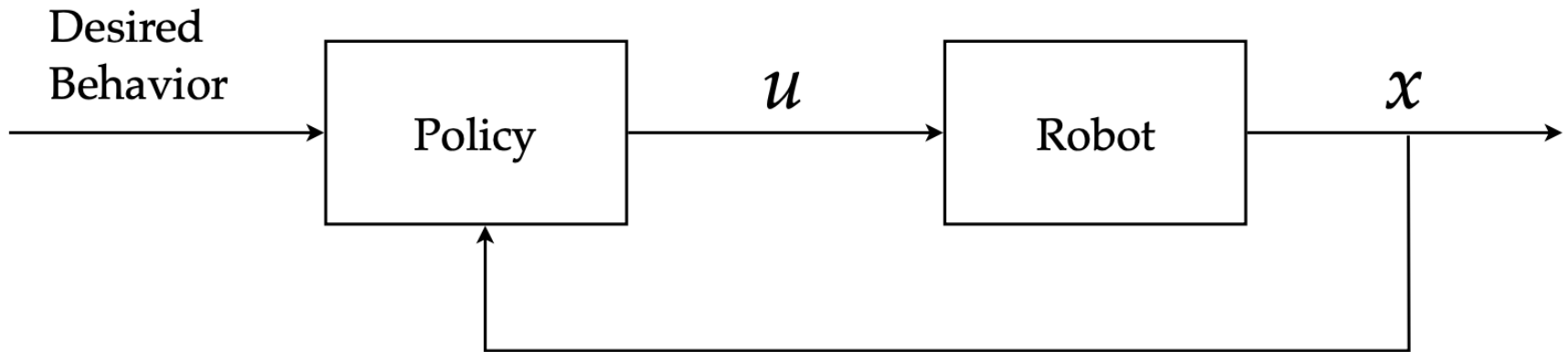
# Goal: Compute a Policy

$$u_t = \pi(x_t, \alpha, t)$$



# Desired Behavior

$$\min J = \|x_T - x_T^*\|$$

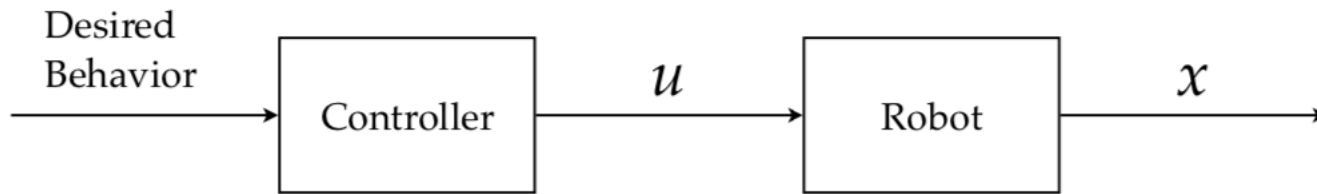


Other desired behaviors:

- Maximize external reward (least specific)
- Track a prespecified trajectory (most specific)

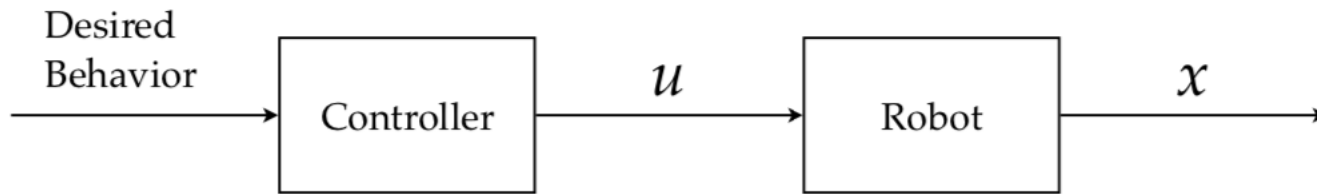
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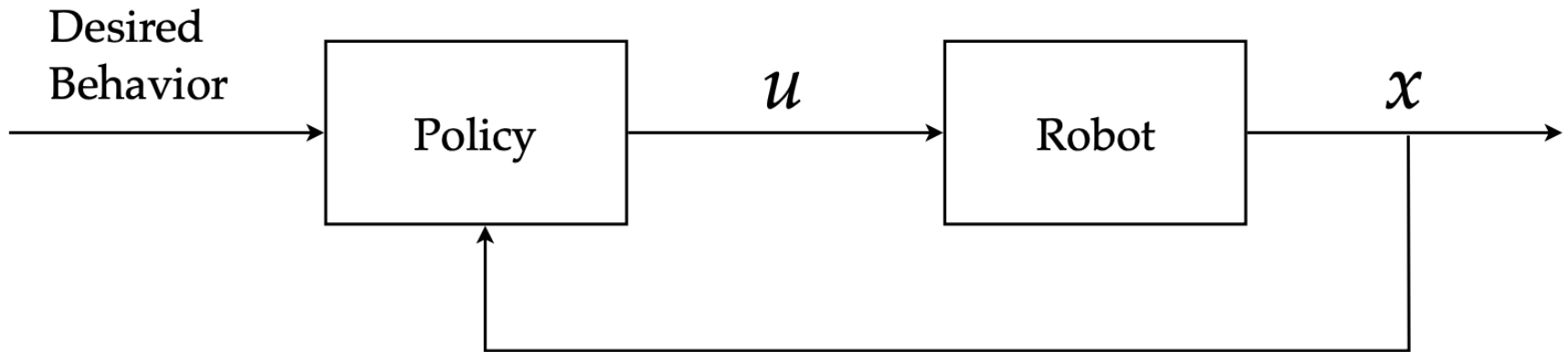


Benefits of open-loop control:

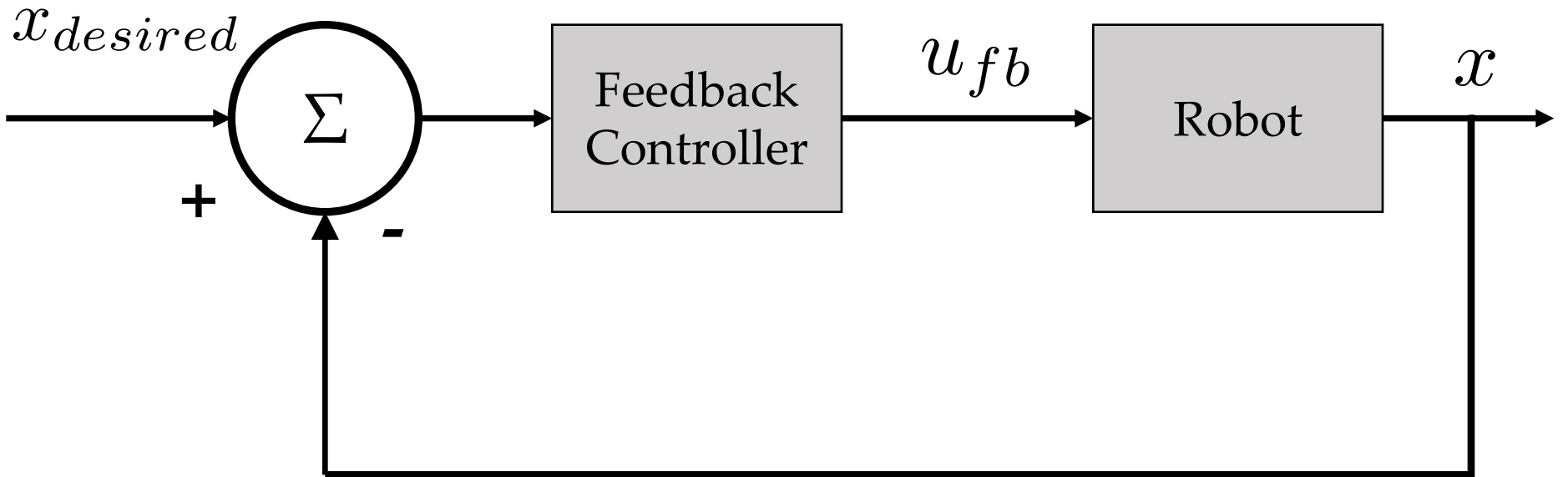
- Fast movement
- Does not require monitoring

# Closed-Loop Control

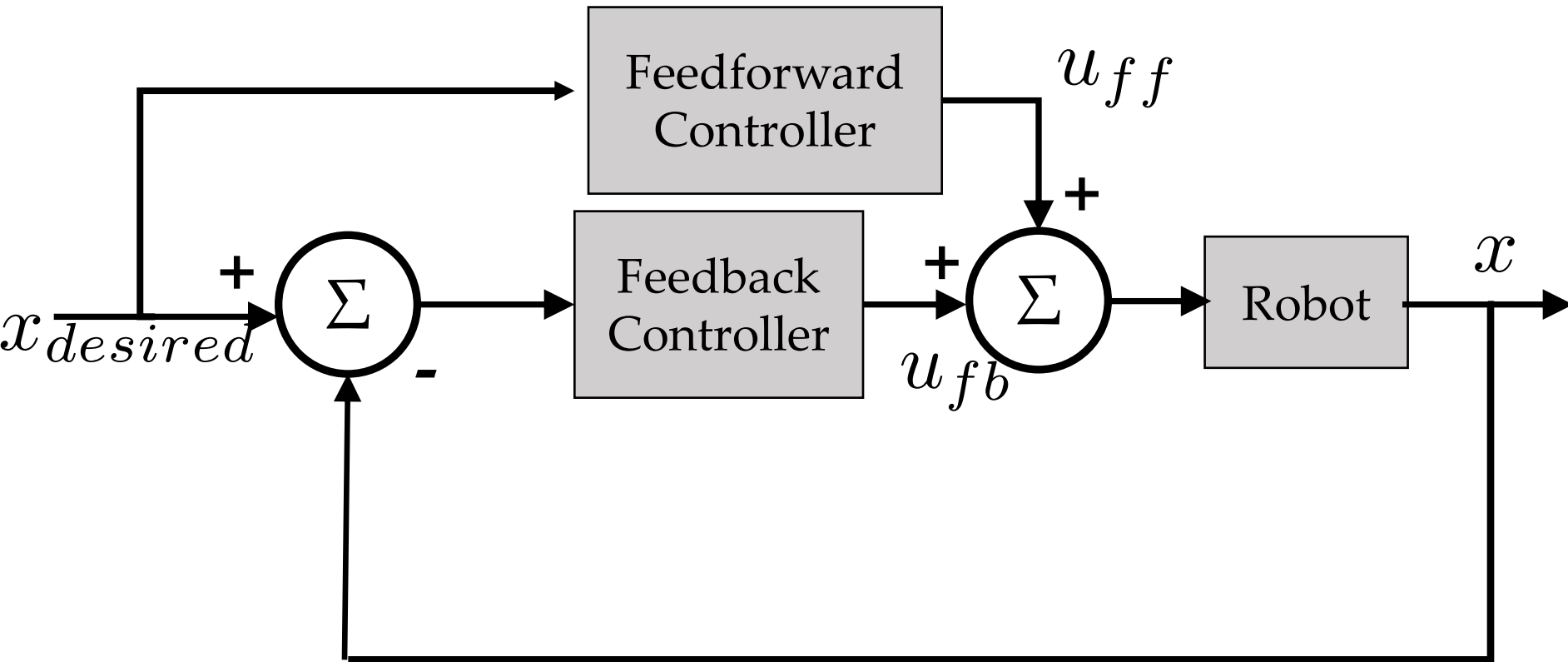
$$u_t = \pi(x_t, \alpha, t)$$



# Negative Feedback Control



# Negative Feedback & Feedforward Control



# Negative Feedback Control

- Based on linear control:

- Proportional Control (“Position Error”)

$$u_P = \pi(x - x_{des}, \alpha, t) = K_P(x_{des}(t) - x(t))$$

- Derivative Control (“Damping”)

$$u_D = \pi(x - x_{des}, \alpha, t) = K_D(\dot{x}_{des}(t) - \dot{x}(t))$$

- Integral Control (“Steady State Error”)

$$u_I(t) = K_I \int_{\tau=0}^{\tau=t} (x_{des}(t) - x(t)) dt$$

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*Often the state is a vector and the gain is a diagonal matrix*

# Negative Feedback Control

- Based on linear control:
  - Proportional Control (“Position Error”)  
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Case 1 :  $x < x_{des}$

Case 2 :  $x > x_{des}$

Case 3 :  $x \approx x_{des}$

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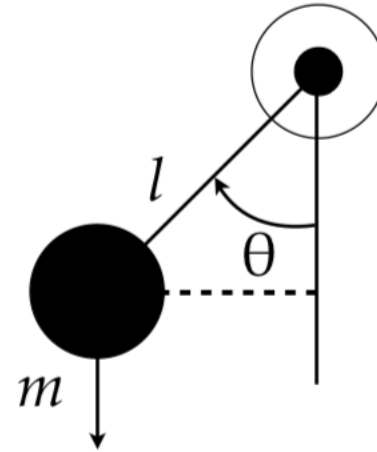
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# Proportional-Derivative Control

Desired state:  $x_1 = 0, x_2 = x_d$

$$\tau = u_p + u_d = K_p(x_d - x_2) + K_d(0 - x_1)$$

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$$x_1 = 0$$

$$-\frac{g}{l}\sin(x_2) + \frac{K_p(x_d - x_2)}{ml^2} = 0$$

How do we solve that?

# Proportional-Derivative Control

$$-\frac{g}{l}\sin(x_2) + \frac{K_p(x_d - x_2)}{ml^2} = 0 \quad \text{How do we solve that?}$$

$$\sin(x_2) \sim x_2 \quad \text{for small } x_2$$

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$$-\frac{g}{l}x_2 + \frac{K_p(x_d - x_2)}{ml^2} = 0$$

$$-gx_2 + \frac{K_p(x_d - x_2)}{ml} = 0$$

$$x_2 = \frac{K_p x_d}{mlg + K_p}$$

# Proportional-Derivative Control

$$x_2 = \frac{K_p x_d}{m l g + K_p}$$

But our goal was  $x_2 = x_d$ !

If  $K_P \rightarrow \infty$

# Proportional-Derivative Control

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Does not work well in the discrete domain!

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Does not work well in the discrete domain!

Inserting an integral term solves this problem!